

NERO® New Character Rebuild Play-test

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For NERO Rules: Mike Ennis, Original Concept by NERO Ohio/West Virginia

Objective:

- The objective of this play-test is to allow all players the ability to correct early mistakes in character creation.

Details:

Any character can be rebuilt once at any time before it reaches 56 build points. This rebuild does not require the use of any in-game resources and/or skills, but it will count against the character as a Spirit Forge. This rebuild will allow the character to also simultaneously have a Race Change if they see fit, but this is not required. This rebuild will otherwise follow all of the rules for Spirit Forge and/or Race Change, and required notations will be marked upon the player's character sheet as appropriate.