

## **NERO→ Critical Slay/Assassinate Modification Play-test**

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### **Objective:**

- The Objective of this play-test is to increase the potency of the Critical Slay and Assassinate skills against monsters with the threshold and damage cap abilities.

### **Critical Slay and Assassinate Modification:**

Critical Slays and Assassinations will always do full damage to a creature with a threshold or a damage cap if the creature is affected by the damage call type (Normal, Magic, Silver, etc)